Contains no stimulants that can cause stress and sleeplessness.

STIM-FREE SuperCharge!" is made for those who want great workouts. but can't tolerate caffeine and other stimulants. You'll still get great mental focus with STIM-FREE SuperCharge!", but you'll be able to wind down and sleep at night." Also, great for athletes cycling off of supplements containing stimulants

Muscle Pump Complex™ with NO3-To Nitrate Technology - increases blood flow to muscles with the powerful nitric oxide booster citrulline nitrate; plus HydroMax™ glycerol for hyperhydration – increases concentration of fluid in the blood and tissues for peak performance; and taurine for optimizing muscle cell volume."

Strength, Endurance, and Recovery Complex™ provides Creapure® creating monohydrate to increase strength, CarnoSyn®heta alanine to increase muscular endurance, and 5000 mg of BCAA (high-leucine 2:1:1) to stimulate muscle growth and recovery."

STIM-FREE Energy and Mental Focus Complex™ provides a precise combination of tyrosine. Huperzine A. and Vitamins

B12 and B6 to enhance mental focus and peak amounts. Made in a certified cGMF and FDA inspected facility.

Free of prohormones sternids artificial colors

These statements have not been evaluated by the Food and Drug Administration.



STIM-FREE SUPER PRE-WORKOUT



No Artificial Colors . Sugar Free NET WT 1.49 lb (675a) DIETARY SUPPLEMENT

Supplement Facts Servine Size: 1 scoon (27e)

Servings Per Container: 25

Vitamin B12 (as methylcobalamin)

Super Charge® Performance Blend

Strength, Endurance, and Recovery Complex

STIM-EREE Energy and Mental Engus Complex® L-Tyrosine

Creating Monohydrate (Creature): 5000 mc

Muscle Pump Complex¹⁵

Electrolyte Complex

(Sodium Chloride, Calcium Gluconate

Magnesium Succinate, Potassium

Citrulline Mitrate (NOS.TO) HwtroMax*** Glycerol

Amount Per Service % DV Vitamin C (as ascerbic acid) 50ma Ottomin BE the marketing NOT

1000 mcg 16.6661

2000 ma

2000 ma

with KEEP OUT OF REACH OF CHILDREN



FRUIT PUNCH Natural & Artificial Flavor